

# Curriculum Content – Art & Design

## Art and Design Intent

At Gainford CE Primary we value Art and Design as a vital part of the children's entitlement to a broad and balanced curriculum throughout their personal learning journey. Art and Design allows curiosity, creativity and self-expression to develop whilst also providing the children with opportunities to improve their resilience, problem solving and critical thinking skills. We intend to provide our pupils with the skills, concepts and knowledge necessary for them to express individual responses to ideas and experiences in a visual or tactile form.

Our, thematic curriculum is our inspiration for final outcomes. This is to ensure that the children make meaningful links between subject areas and allows for deep exploration and application of knowledge and skills. The children's art journey begins in Early Years, where they are encouraged to explore and experiment with various media and materials. These solid foundations continue to develop in Key Stage 1, where children use their imagination and creativity to record their ideas whilst developing their knowledge and early skills. Exploration and experimentation of skills are honed in key stage two through the introduction of sketchbooks where children are encouraged to think more critically when evaluating their own and other artists work. Sketchbooks are at the centre of the child's creativity and are a space for them to freely express, invent and develop their skills and knowledge.

To further enhance learning, the children explore various artists and designers from different cultures. We have museums, galleries and architecture on our region, which offer many opportunities for the children to experience different works of art, craft and design. In addition to this, they learn how art and design has shaped our local and global history. We believe that in celebrating our local area and the diverse backgrounds of our children, we will help to create confident world citizens with high aspirations and a secure understanding of who they are and can be.

## Purpose of study

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

## Aims

The National Curriculum for Art and Design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences

- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

## **Attainment targets**

By the end of each key stage, pupils are expected to know, apply and understand the matters, skills and processes specified in the relevant programme of study.

## **Subject content**

### **Key Stage 1**

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

### **Key Stage 2**

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay)
- about great artists, architects and designers in history